

AMENDMENTS TO THE CLAIMS

This listing of the claims replaces all prior versions, and listings, of claims in the application:

LISTING OF CLAIMS

1. [Currently Amended] A method for producing a three-dimensional model of a semiconductor chip from coarsely aligned mosaic images of respective layers of the semiconductor chip, the method comprising:
 - applying a line detection algorithm to each of the mosaic images to produce a respective set of line segments corresponding to metal lines of the mosaic image, each line segment including a pair of endpoints identified by corresponding x and y coordinates of ends of each line segment with respect to a frame defined by the mosaic image;
 - establishing at least two virtual reference marks points using end points of different endpoints from each of the mosaic images that are vertically aligned to within an uncertainty of the coarse alignment of the mosaic images;
 - using the virtual reference marks points to adjust x and y coordinates of each of the mosaic images to define align the mosaic images within a three dimensional coordinate space; and
 - processing the end points the respective line segments of each mosaic image within the three dimensional coordinate space to define vias, lines and branch lines of the semiconductor chip, interconnected to define the three-dimensional model.
2. [Currently Amended] The method as claimed in claim 1 wherein applying the line detection algorithm comprises:
 - applying an edge detector to obtain an edge bitmap defining edge objects;
 - selecting pixel regions of edge objects that are likely to constitute segments of metal lines, given predetermined parameters of the semiconductor chip; and

applying a line tracing algorithm to each edge object to identify and store coordinates of corresponding line segments.

3. [Original] The method as claimed in claim 2 wherein applying the line tracing algorithm further comprises storing line segment coordinates in a hierarchical format with branch line segments nested with respect to previously identified line segments.
4. [Original] The method as claimed in claim 2 wherein applying an edge detector further comprises applying an algorithm that computes a difference between pixel values of neighboring pixels on opposite sides of a subject pixel to determine that the subject pixel is an edge transition pixel if the difference is above a predefined threshold.
5. [Original] The method as claimed in claim 4 wherein applying an edge detector further comprises applying an algorithm derived from at least one of Sobel, Prewitt, Roberts, and Hough transforms.
6. [Currently Amended] The method as claimed in claim 2 wherein applying the line tracing algorithm further comprises:

applying a line thinning procedure to pixels of the mosaic image bounded by the pixel regions of selected edge objects to produce a thinned line; and

defining the line segments by coordinate positions of the pixels at the ends of each thinned line segments, and storing the end point coordinates in a database.
7. [Original] The method as claimed in claim 6 wherein applying the line thinning procedure comprises iteratively setting pixel values of boundary pixels to a background pixel value, until the pixels that remain are bounded by background pixel values on two sides.

8. [Original] The method as claimed in claim 6 wherein applying the line thinning procedure comprises applying an algorithm derived from at least one of a Zhang Suen skeletonizing algorithm, and a Stentiford skeletonizing algorithm.
9. [Currently Amended] The method as claimed in claim 6 wherein applying the edge detection algorithm further comprises computing for each line segment a measure of uncertainty that the line segment constitutes a part of a metal line, using properties of the edge object, and properties of the thinned line given the ~~die properties predetermined parameters of the semiconductor chip~~.
10. [Original] The method as claimed in claim 9 further comprising requesting an operator to examine the line segments with uncertainty measures above a predefined threshold.
11. [Currently Amended] The method as claimed in claim 1 wherein establishing ~~the virtual reference marks points further comprises for each line segment end point on each mosaic image;~~
~~counting a number of other mosaic images that have identifying sets of endpoints that are coincident end points in a common projective x-y plane within an the uncertainty of the coarse layer alignment of the mosaic images;~~
~~identifying end points selecting, from among the identified sets of coincident endpoints, at least two sets with a high coincidence in the common x-y plane;~~
~~and~~
~~selecting from the identified end points the virtual reference marks a respective virtual reference point for each one of the selected sets of coincident endpoints.~~
12. [Currently Amended] The method as claimed in claim 11 further comprising identifying a mosaic image having end points associated with a highest percentage of the virtual reference ~~marks points~~, and aligning each mosaic image to the identified mosaic image by adjusting x and y coordinates of each of the other mosaic images.

13. [Original] The method as claimed in claim 1 wherein processing the end points further comprises using predefined rules regarding configuration of the line segments to define lines and branch lines of the semiconductor chip.
14. [Original] The method as claimed in claim 1 further comprising displaying the 3-dimensional model to an operator, as a set of lines of predefined thickness.
15. [Original] The method as claimed in claim 14 wherein displaying further comprises permitting the user to view any one of the mosaic images alone, the mosaic images with the 3-D model overlayed, and 3-D model alone.
16. [Original] The method as claimed in claim 14 wherein displaying the 3-D model to the operator comprises permitting the operator to select any line, to create an annotation for a selected line; and to edit the connectivity of the line segments, and placements of vias.
17. [Original] The method as claimed in claim 14 wherein displaying the 3-D model to the operator comprises permitting the operator to select a geometric area, and displaying a part of the 3-D model in the geometric area.
18. [Cancelled]
19. [Cancelled]
20. [Cancelled]